St Stephens Community Academy - Maths Scheme of Learning (Year 2) 2016							
Year 2	Autumn		Spring		Summer		
Week	1	2	1	2	1	2	
1	 Number- Place value Given a number, identify one more or one less. (Yr 1 obj) Counting to and across 100 forward & backward. (Yr 1 obj) Count in steps of 2, and 5 from 0 (forward and backward). 	 Read and write numbers to at least 100 in numerals and in words. 	 Compare and order numbers from 0 up 100; use <,>and signs = 	 Number- Place value Recognise the place value of each in a two-digit number (tens, ones) Use place value and number facts to solve problems. 	 Use place value and number facts to solve problems 	 Use place value and number facts to solve problems 	
2	 Number- Place value Read and write numbers to at least 100 in numerals and in words. Recognise the place value of each digit in a two-digit number (tens, ones) 	 Recognise the place value of each digit in a two-digit number (tens, ones). 	 Number- Addition Add numbers using concrete objects, pictorial representations and mentally including: A two-digit number and ones A two-digit number and tens Two two-digit numbers 	 Number- Subtraction Subtract numbers using concrete objects, pictorial representations and mentally including: Two-digit numbers and ones Two-digit number and tens Two two-digit numbers 	 Number- Addition & Subtraction Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems. 	 Number- Addition & Subtraction Add and subtract numbers using concrete objects, pictorial representations and mentally, including: - a two-digit number and ones - a two-digit number and tens - two two-digit numbers - adding three one digit numbers 	

3	 Recall and use addition facts to 20 fluently, and derive and use related facts up to 100. Add numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones 	 Recall and use and subtraction facts to 20 fluently, and derive and use related facts up to 100. 	Number - Multiplication and Division • Recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including odd and even numbers.	 Recognise, find, name and write fractions 1/3,1/4,2/4 and ¼ of a length, shape, set of objects or quantity 	Number - Multiplication and Division • Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs	Number - Multiplication and Division • Solve problems involving multiplication and division using materials, arrays, repeated addition, mental methods and multiplication and division facts including problems in context.
4	 Add numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones 	 Show subtraction of one number from another cannot be done in any order. 	Number - Multiplication and Division • Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.	 Geometry- 2D & 3D Shapes, Position & Direction Identify and describe the properties of 2D shapes including the number of sides and symmetry in a vertical line. Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise 	 Number- Fractions Recognise, find, name and write fractions 1/3, ¼, 2/4 and ¾ of a lengths, shape, and set of objects or quantity. Write simple fractions e.g. ½ of 6 =3 and recognise the equivalence of 2/4 and ½ 	 Measures- Time & Money Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change. Know the number of minutes in an hour and the number of hours in a day

5	Number-	Number- Division	Measure – Money	Measurement – Time	Statistics	Measures - Capacity
	 Recall and use multiplication for the 2,5 and 10 multiplication tables (including recognising odd and even numbers) 	 Recall and use the division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers. 	 Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value. 	• Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.	 Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity. 	 and Temperature Choose and use appropriate standard units to estimate and measure capacity (litres/ml) to the nearest appropriate unit and using appropriate measuring vessels. Choose and use appropriate standard units to estimate and measure temperature ([◦]C)to the nearest appropriate unit.
6	 Tell and write the time to including quarter past/to the hour * and draw the hands on a clock face to show these times 	 Geometry- 2D & 3D Shape Identify and describe the properties of 2-D, including the number of sides. Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces. 	Statistics • Interpret and construct simple pictograms, tally charts, block diagrams and simple tables	Measurement- Mass Length Choose and use standard units to estimate and measure length/height (m/cm) in any direction to the nearest appropriate unit, using rulers	Geometry - Position and movement • Identify and describe the properties of 3D shapes including the number of edges, vertices and faces.	Assess + Review



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