| St Stephens Community Academy - Maths Scheme of Learning (Year 2) 2016 |  |  |  |  |  |  |
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| Year 2 | Autumn |  | Spring |  | Summer |  |
| Week | 1 | 2 | 1 | 2 | 1 | 2 |
| 1 | Number- Place value <br> - Given a number, identify one more or one less. (Yr 1 obj) <br> - Counting to and across 100 forward \& backward. (Yr 1 obj) <br> - Count in steps of 2, and 5 from 0 (forward and backward). | Number- Place value <br> - Read and write numbers to at least 100 in numerals and in words. | Number- Place value <br> - Compare and order numbers from 0 up 100 ; use $<,>$ and signs $=$ | Number- Place value <br> - Recognise the place value of each in a twodigit number (tens, ones) <br> - Use place value and number facts to solve problems. | Number- Place value <br> - Use place value and number facts to solve problems | Number- Place value <br> - Use place value and number facts to solve problems |
| 2 | Number- Place value <br> - Read and write numbers to at least 100 in numerals and in words. <br> - Recognise the place value of each digit in a two-digit number (tens, ones) | Number- Place value <br> - Recognise the place value of each digit in a two-digit number (tens, ones). | Number- Addition <br> - Add numbers using concrete objects, pictorial representations and mentally including: <br> - A two-digit number and ones <br> - A two-digit number and tens <br> - Two two-digit numbers | Number- Subtraction <br> - Subtract numbers using concrete objects, pictorial representations and mentally including: <br> - Two-digit numbers and ones <br> - Two-digit number and tens <br> - Two two-digit numbers | Number- Addition \& Subtraction <br> - Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems. | Number- Addition \& Subtraction <br> - Add and subtract numbers using concrete objects, pictorial representations and mentally, including: <br> - - a two-digit number and ones <br> -a two-digit number and tens <br> - two two-digit numbers -adding three one digit numbers |


| 3 | Number- Addition <br> - Recall and use addition facts to 20 fluently, and derive and use related facts up to 100 . <br> - Add numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones | Number- Subtraction <br> - Recall and use and subtraction facts to 20 fluently, and derive and use related facts up to 100 . | Number - <br> Multiplication and Division <br> - Recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including odd and even numbers. | Number- Fractions <br> - Recognise, find, name and write fractions $1 / 3,1 / 4,2 / 4$ and $3 / 4$ of a length, shape, set of objects or quantity | Number - <br> Multiplication and Division <br> - Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division ( $\div$ ) and equals (=) signs | Number - <br> Multiplication and Division <br> - Solve problems involving multiplication and division using materials, arrays, repeated addition, mental methods and multiplication and division facts including problems in context. |
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| 4 | Number- Addition <br> - Add numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones | Number- Subtraction <br> - Show subtraction of one number from another cannot be done in any order. | Number - <br> Multiplication and Division <br> - Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot. | Geometry- 2D \& 3D <br>  <br> Direction <br> - Identify and describe the properties of 2D shapes including the number of sides and symmetry in a vertical line. <br> - Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anticlockwise | Number- Fractions <br> - Recognise, find, name and write fractions $1 / 3,4,2 / 4$ and $3 / 4$ of a lengths, shape, and set of objects or quantity. <br> - Write simple fractions e.g. $1 / 2$ of $6=3$ and recognise the equivalence of $2 / 4$ and $1 / 2$ | Measures- Time \& Money <br> - Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change. <br> - Know the number of minutes in an hour and the number of hours in a day |


| 5 | Number- <br> Multiplication <br> - Recall and use multiplication for the 2,5 and 10 multiplication tables (including recognising odd and even numbers) | Number- Division <br> - Recall and use the division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers. | Measure - Money <br> - Recognise and use symbols for pounds ( $£$ ) and pence (p); combine amounts to make a particular value. | Measurement -Time <br> - Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times. | Statistics <br> - Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity. | Measures - Capacity and Temperature <br> - Choose and use appropriate standard units to estimate and measure capacity (litres/ml) to the nearest appropriate unit and using appropriate measuring vessels. <br> - Choose and use appropriate standard units to estimate and measure temperature ( C ) to the nearest appropriate unit. |
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| 6 | Measurement- Time <br> - Tell and write the time to including quarter past/to the hour * and draw the hands on a clock face to show these times | Geometry- 2D \& 3D Shape <br> - Identify and describe the properties of 2-D, including the number of sides. <br> - Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces. | Statistics <br> - Interpret and construct simple pictograms, tally charts, block diagrams and simple tables | Measurement- Mass Length <br> - Choose and use standard units to estimate and measure length/height ( $\mathrm{m} / \mathrm{cm}$ ) in any direction to the nearest appropriate unit, using rulers | Geometry - Position and movement <br> - Identify and describe the properties of 3D shapes including the number of edges, vertices and faces. | Assess + Review |



